

EMANUELE MATRONOLA

BIOGRAPHY

Born in Pisa on 16/05/1991.

Of artistic training he graduated in 2010 at the former State Institute of Art F. Russoli in Pisa.

During his high school years, between 2008 and 2010, he discovered, and fell in love, with goldsmithing by attending summer courses in Florence at the "Il Metallo Nobile" school and then specializing at "Le Arti Orafe" S.r.l. in Florence in 2013.

He developed his skills in the field of digital design at the Academy of Fine Arts in Ravenna, where he graduated with honors in 2019.

During the years of academic study, from 2014 to 2019, he plays the role of Tutor and laboratory assistant for the 3D Rendering course and contributes to the opening, and subsequent management, of the 3D Printing laboratory of the Academy of Fine Arts of Ravenna, participating in the call for the realization of the exhibition "Ravenna da Augusto a Giustiniano" for the TAMO museum in Ravenna.

In the same period, he perfected his computer skills for 3D design and prototyping, through training internships held at the Artificio Digitale studio of Pier Carlo Ricci, collaborating in the realization of some exhibition and sculptural works such as the "Black Mosaics of Ravenna", an exhibition work dedicated to the blind and installed at the MAR museum in Ravenna.

In these years he participated in exhibitions and exhibitions, including MIDA 2019, at the Fortezza da Basso in Florence, and the Florence Biennale - Art and Design exhibiting his goldsmith creations. During the same year he appeared in the publication "Masters of the goldsmith's art in Tuscany".

He has also taught at the Cerratelli Foundation, for theatrical costume, as a teacher of stage goldsmithing.

He completed his training by enrolling in the First Level Executive Master in Design, History and Marketing of Jewelry, winning the scholarship. From 2022 he has been teaching at the same Master for the Jewelry Design module, giving lessons on 3D sculpture techniques, industrial applications and 3D printing.

Between 2019 and 2020 he worked in the company at Industrie TESTI, headquarters of the REBECCA GIOIELLI brand, in the industrial design department for the Brand and the Big Brands; making jewelry and applications for leather goods.

From 2020 to 2023 he held an official position in the Academy of Fine Arts of Ravenna as Laboratory Technician of the 3D Rendering course. He was Professor of Plastic Disciplines at the Torricelli Ballardini Art School in Faenza for the academic year 2022/2023.

He currently works as a senior trainer, giving lessons on 2D/3D design software and prototyping processes for 3D printing, both privately and through training agencies. He also deals with consulting and project development as a freelance designer for individuals and companies.